Year 5

| Autumn Term |  |  |
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| Skills | Knowledge | Vocabulary |
| Pupils will have the opportunity to develop the following skills: <br> Number - Place Value <br> - Read, write, order and compare numbers to at least 1000000 and determine the value of each digit. <br> - Count forwards or backwards in steps of powers of 10 for any given number up to 1000000 . <br> - Round any number up to 1000000 to the nearest 10,100 , 1000, 10000 and 100000 <br> - Solve number problems and practical problems that involve all of the above. <br> - Read Roman numerals to 1000 (M) and recognise years written in Roman numerals. <br> Number- Addition and Subtraction <br> - Add and subtract numbers using mental strategies. <br> - Add and subtract whole numbers with more than 4 digits, including using formal written methods (column addition and subtraction) Use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy. <br> - Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. | Pupils will have the opportunity to develop their knowledge about: <br> Number - Place Value <br> - Know the place value of numbers up to 1,000,000 <br> - Recognise Roman Numerals <br> Number- Addition and Subtraction <br> - Know strategies for adding and subtracting mentally <br> - Know strategies for adding and subtracting numbers with more than 4 digits | Place value, digits, ones, tens, hundreds, thousands, millions. Integers, rounding, whole numbers. <br> Addition, subtraction, operation, formal, informal, strategies, mental methods, column, exchange, place holders. |

## Number - multiplication and division

- Multiply and divide numbers mentally drawing upon known facts.
- Multiply and divide whole numbers by 10,100 and 1000.
- Identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers.
- Recognise and use square numbers and cube numbers and the notation for squared (2) and cubed (3)
- Solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes.
- Know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers.
- Establish whether a number up to 100 is prime and recall prime numbers up to 19


## Number - Fractions

- Compare and order fractions whose denominators are multiples of the same number
- Recognise mixed numbers and improper fractions and convert from one form to the other
- Add and subtract fractions with the same denominator and denominators that are multiples of the same number.


## Number - multiplication and division

- Know factors and multiples of numbers.
- Recognise square numbers and cube numbers and the notation for squared ${ }^{(2)}$ and cubed ( ${ }^{3}$ )
- Identify prime numbers - Establish whether a number up to 100 is prime and recall prime numbers up to 19

Number (Fractions) - pupils will have the opportunity to develop their knowledge about:

- Strategies for ordering and comparing fractions

Factors, common factors, multiples, common multiples, prime, composite, square, cube numbers. Multiply, divide, share, remainders.

## Numerator,

denominator, proper, improper, mixed number.

| Spring |  |  |
| :---: | :---: | :---: |
| Skills | Knowledge | Vocabulary |
| Pupils will have the opportunity to develop the following skills: | Pupils will have the opportunity to develop their knowledge about: |  |
| Number (Multiplication and Division) - pupils will have the opportunity to develop the following skills: <br> - Multiplying and dividing numbers mentally drawing upon known facts <br> - Multiplying numbers up to 4 digits by a one or two digit number using a formal written method, including long multiplication for 2 digit numbers <br> - Dividing numbers up to 4 digits by a one digit number using the formal written method of short division and interpret remainders appropriately for the context <br> - Solving problems involving addition and subtraction, multiplication and division and a combination of these. | Number (Multiplication and Division) - pupils will have the opportunity to develop their knowledge about: <br> - Strategies for multiplying and dividing mentally <br> - Strategies for multiplying up to 4 digits by a one or two digit number and dividing numbers with more than 4 digits by a 1 digit number | Factors, common factors, multiples, common multiples, prime, composite, square, cube numbers. Multiply, divide, share, remainders. |
| Number (Fractions) - pupils will have the opportunity to develop the following skills: | Number (Fractions) - pupils will have the opportunity to develop their knowledge about: | Equivalent, tenths, hundredths. |
| - Identify, name and write equivalent fractions of a given fraction, represented visually including tenths and hundredths. <br> - Multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams. | - Recognising equivalent fractions <br> - Strategies for calculating with fractions (simple adding/subtracting, multiplying by whole numbers) |  |

- Read and write decimal numbers as fractions
- Solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates.

Number (Decimals and Percentages) - pupils will have the opportunity to develop the following skills:

- Read, write, order and compare numbers with up to three decimal places.
- Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents.
- Round decimals with two decimal places to the nearest whole number and to one decimal place.
- Solve problems involving number up to three decimal places.
- Solve problems which require knowing percentage, fraction and decimal equivalents.


## Perimeter and Area

- Measure and calculate the perimeter of composite rectilinear shapes in cm and m .
- Calculate and compare the area of rectangles (including squares), and including using standard units, cm2, m2 estimate the area of irregular shapes.
- Distinguish between regular and irregular polygons based on reasoning about equal sides and angles
- Links between fractions and decimals

Number (Decimals and Percentages) - pupils will have the opportunity to develop their knowledge about:

- Place value in numbers with 3 decimal places
- The per cent symbol (\%) and understand that per cent relates to 'number of parts per hundred', and write percentages as a fraction with denominator 100, and as a decimal.


## Perimeter and Area

- Understand the terms perimeter and area

Percentages, decimal, decimal places, denominator

Perimeter, area rectangles, rectilinear, polygons, length, one dimensional and two dimensional.

| Statistics <br> - Solve comparison, sum and difference problems using information presented in a line graph. <br> - Complete, read and interpret information in tables including timetables. | Statistics <br> - Recognise data in different representations. | Data, line graphs, tables, timetables |
| :---: | :---: | :---: |
| Summer |  |  |
| Skills | Knowledge | Vocabulary |
| Throughout the term, pupils will have the opportunity to develop the following skills: <br> Number: Place Value <br> - Interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers including through zero <br> Number: Decimals <br> - Solve problems involving number up to three decimal places. <br> - Multiply and divide whole numbers and those involving decimals by 10,100 and 1000 . <br> - Use all four operations to solve problems involving measure [ for example, length, mass, volume, money] using decimal notation, including scaling. | Pupils will have the opportunity to develop their knowledge about: <br> Number: Place Value <br> - Understand the concept of negative numbers <br> Number: Decimals <br> - Know strategies for calculating with decimals | Negative numbers, zero, positive. <br> Mass, volume, length, money. |

## Geometry - Properties of Shapes and Angles

- Identify 3D shapes, including cubes and other cuboids, from 2D representations.
- Use the properties of rectangles to deduce related facts and find missing lengths and angles.
- Draw given angles, and measure them in degrees (o)


## Geometry - position and direction

- Identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed.


## Measurement - converting units

- Convert between different units of metric measure [for example, km and $\mathrm{m} ; \mathrm{cm}$ and $\mathrm{m} ; \mathrm{cm}$ and mm ; g and $\mathrm{kg} ; \mathrm{I}$ and ml ]
- Understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints.
- Solve problems involving converting between units of time.


## Geometry - Properties of Shapes and Angles

- Recognise and describe 3D shapes
- Understand angles - Know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles. Identify: angles at a point and one whole turn (total 3600), angles at a point on a straight line and $1 / 2$ a turn (total 1800) other multiples of 900


## Geometry - position and direction

- Know the vocabulary of shape position


## Measurement - converting units

- Know metric and imperial units

Cubes, cuboids, nets, angles, degrees, acute, obtuse, reflex, full turn, straight line.

Reflect, translate, symmetry.

Metric, imperial,
km and $m ; c m$ and $\mathrm{m} ; \mathrm{cm}$ and mm ; g and kg ; I and ml

Inches, pounds and pints

## Measures: Volume

- Estimate volume [for example using 1 cm 3 blocks to build cuboids (including cubes)] and capacity [for example, using water]
- Use all four operations to solve problems involving measure.


## Measures: Volume

- Understand the concept of volume

